"HoopFest" Jamboree

Game Rules

- 1. 6 Minute Quarters Clock stops on all dead balls
- 2. Pressing allowed at all times
- 3. Two (2) 60 Second Timeouts per game. One additional 30-Second timeout for overtime period. Unused timeouts from regulation may NOT be carried over to overtime period.
- 4. 3 Minute Halftime
- 5. Overtime: First Overtime Period Two (2) Minutes. Second Overtime: First team to score wins.
- 6. 3rd/4th Grade teams may elect to limit pressing to last two minutes of second half and use shorter free-throw line if agreed upon by both coaches.

 2nd Grade may elect to play on 9ft Goal Ht. with 12ft Foul Line and limit pressing to last two minutes of the game.
- 7. Ball Size

Boys $2^{nd} - 6^{th}$ Grade: 28.5

Boys 7th – 8th Grade: Regulation

Girls 3rd – 8th Grade: 28.5

Additional Information

- 1. Teams should arrive 30 minutes prior to scheduled game time
- 2. Teams should bring own basketballs for warm-up.
- 3. Admission:
 - ➤ No admission for players and two coaches per team.
 - ➤ Admission for Spectators/Fans

Adults: \$7

Students 7-18 yrs.: \$4 Ages 6 & under: Free